



Game Rules



Each team needs to provide an adult (18+) to keep score • Only one person per team at the score table!

Scorekeeper Instructions

Each Team will submit a Score Sheet, which must contain the following information:

- Team Name — Jersey Color — Coach Name — Division
- Date — Time — Site — Court
- Player Names (First/Last Name) — Player Numbers

Scorekeeper must keep track of ALL of the following on the sheet:

- 1st/2nd Half Scoring — Running Score
- Player Fouls — Team Fouls — Technical Fouls — Timeouts

PLEASE WRITE THE FINAL SCORE BIG AND BOLD ON THE SHEET

*After the game is over, the officials will immediately take both score sheets to Gym Supervisor to post score

Clock Keeper Instructions

Clock Keeper needs to put **2 minutes on the clock for halftime** and start it immediately following the first half.
Clock Keeper needs to put **at least 5 minutes on the clock for warm-up** and start it immediately following game.

**GAMES MAY NOT START MORE THAN 5 MINUTES EARLY (AND ONLY IF BOTH COACHES AGREE)
IF YOU ENCOUNTER ANY PROBLEMS — STOP THE CLOCK, BUZZ THE HORN, CALL THE REFS OVER**

NFHS Rules Apply With The Following Exceptions:

Length of Game

- Two 20 Minute Halves — Running Clock
- Stop clock last **four minutes of 2nd half**, unless point spread is at 15+ points
- Halftime = 2 Minutes
- Overtime (as needed) = 2 Minutes each, stop clock

Timeouts

- Each team will have two full timeouts per half — no carryover
- One full timeout per overtime period – no carryover

Full Court Pressing

- 5th grade and below may not press if they lead by 15+ points
- We encourage no full court pressing if leading by 15+ points for grades 6th and up

Ball Size

- All girls and 6th grade boys and below will use the 28.5" ball
- 7th grade boys will use the 29.5" ball, **unless both coaches agree** to use 28.5" ball