



SUPREME COURT BASKETBALL

GAME RULES

- A game will consist of two twenty-minute halves with a running clock. The clock will stop on all dead balls in the last minute of the first half and the last two minutes of the second half, unless one of the teams has a 15 point or greater lead, then the clock will continue to run. There will be one overtime period of 2 minutes if needed. If score is still tied - the first team to score in the second overtime is declared the winner.
- Halftime length: Two minutes.
- The home team (top team listed on the bracket – light jersey) will be assigned to keep the book and the visiting team (bottom team on the bracket – dark jersey) will be assigned to keep the clock. Only adults are allowed at the scorers table. Non-compliance will result in forfeiture of the game.
- All fouls will be reported to score table.
- 5-10 minute warm-up between games depending on where we are in regards to our next scheduled game. Each team is to furnish their own basketballs for warm-up. The game ball will be provided by one of the teams
- All girls games and 3rd – 7th grade boys games will feature a 28.5 basketball. All 8th – 11th/12th grade boys games will play with a 29.5 basketball.
- Fouls
 - 7 team fouls = 1 & 1
 - 10 team fouls = bonus
 - Each player gets 5 fouls
- Can only sub on dead balls Game may start with 4 players
- Three :45 second timeouts per game. One extra time-out for each team if overtime occurs. A coach/player may call a time-out.
- A game may start early only if both coaches agree. If a court is running behind, the officials are responsible for getting the game started as soon as possible.
- A team must wear uniforms that match and have the appropriate numbers clearly displayed. Non-compliance = Forfeiture of game.
- All 3rd – 8th teams may full court press to a 20-point lead. If a team repeatedly plays defense in the backcourt, after a 20-point lead is obtained, the referee's may issue a warning, which could be followed by a team technical if there is further non-compliance.
- Player are only allowed to play on one team per grade level unless approved by the tournament director prior to the event. In the event that a game is protested due to an ineligible player the protest must occur within 15 minutes from the end of the game. After that time, no protests will be taken.
- Must have coach / parent present in order to play the game. If a coach is ejected from the game the assistant coach or a parent must assume coaching responsibilities.
- Any coach, player, or fan that is ejected will be escorted out of the facility and be prohibited from attending the next game. Additional ejections will result in an expulsion from the tournament.
- Expulsions/suspensions from the tournament will be handled by the tournament director.
- Inappropriate behavior that does not result in ejection from a game but is brought to the attention of the Tournament Director will be dealt with on an individual basis. Suspension/ejection is possible.
- Each team will be required to pay their entry fee before their first game. **NO EXCEPTIONS!**
- **Coach Conduct.** It is critical that coaches realize that they are responsible for the behavior and conduct of themselves, their assistant coaches, their team members, and their fans / parents. No more than three coaches are allowed on the bench (this includes a score/stat keeper, who will be counted as a coach). **ONLY** the head coach can make comments to the referees or helpers at the scorer's table. If the assistant coach(s) do not comply, the referee is instructed to call a technical foul on the bench. It is your responsibility as a coach to set a positive example for the young men and women of your teams. Even though we have worked to assign highly qualified officials for each game played there will be mistakes and we encourage you to act with class and be a role model for the young people that are playing and watching the game. We recognize that these games may get quite competitive and some calls always seem to go the other way, but in spite of this, we expect proper etiquette and display of sportsmanship from coaches , parents, and fans. The referees will be given full license to eject coaches and fans who exhibit improper or inappropriate behavior.

The site director has the final decision on all on-site issues.